

# Animaland®

STUFF YOUR OWN COLLECTIBLE ANIMAL



**FOR  
INDOOR  
USE  
ONLY**

**20 AMP  
DEDICATED  
LINE  
REQUIRED**

**OWNERS  
AND  
SERVICE  
MANUAL**

**SERVICE  
1-702-314-1854  
1-716-759-0360**

**ANIMALAND® "Filling Station" Stuffing Machine  
MANUFACTURED BY  
INNOVATIVE CONCEPTS IN ENTERTAINMENT INC.  
10123 MAIN STREET, CLARENCE, NY 14031  
WEBSITE: [www.icegame.com](http://www.icegame.com)**

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# FOREWORD

This Manual has been compiled to assist those whose task it is to operate and maintain the **ANIMALAND® "Filling Station" Stuffing Machine**.

It is essential that all operating and maintenance staff responsible for the safe operation of the unit completely understand and comply with information herein.

Further advice and field support is available from:

## **I.C.E. SERVICE DEPARTMENT**

**716-759-0360**

NORMAL BUSINESS HOURS ARE:

MONDAY – FRIDAY, 9:00 AM TO 6:00 PM EST

## **Warnings:**

Operation of the **ANIMALAND® "Filling Station" Stuffing Machine** without the proper electrical requirements will void the warranty.

**IT IS IMPERATIVE THAT THE NOZZLE PROTECTOR BE PLACED OVER THE NOZZLE WHEN THE UNIT IS NOT IN USE.**

**OPERATION OF THIS EQUIPMENT IN A MANNER NOT SPECIFIED BY THE MANUFACTURER MAY RESULT IN THE PROTECTION DEVICES NOT AFFORDING THE LEVEL OF SAFETY NORMALLY PROVIDED.**

**THIS EQUIPMENT IS NOT TO BE USED NEAR A WATER JET.**

**THIS EQUIPMENT IS INTENDED FOR INDOOR USE ONLY.**

**ONLY TRAINED PERSONNEL ARE ALLOWED TO MAINTAIN THE SYSTEM.**

**THE ANIMALAND® "FILLING STATION" STUFFING MACHINE IS TO ONLY BE OPERATED BY THE ATTENDANT. ANIMALAND® REQUIRES THAT ONLY CERTAIN STUFFING AND SKINS BE USED. USE OF ALTERNATE MATERIALS WILL VOID THE WARRANTY.**

## **NOTICE**

Except as may be otherwise provided by contract, this SERVICE MANUAL, including the drawings and specifications are the property of ANIMALAND®, INC. and INNOVATIVE CONCEPTS in ENTERTAINMENT. They are issued in strict confidence and shall not be reproduced, copied or used as a basis for manufacture or sale of any apparatus.

# INTRODUCTION

## MACHINE FEATURES

Thank you for purchasing the new **ANIMALAND® “Filling Station” Stuffing Machine**. This merchandiser utilizes primarily off the shelf technology. The **ANIMALAND® “Filling Station” Stuffing Machine** was designed to emphasize on the stuffed animal experience.

18 Ga. Cold Rolled Steel was selected for all of the external components. All steel components have been coated with an epoxy powder coat finish for excellent wear properties.

The marquee housing is thermo formed ABS with back printed plex graphic. The florescent bulbs are energized by an electronic ballast, this insures safety in the event of bulb breakage.

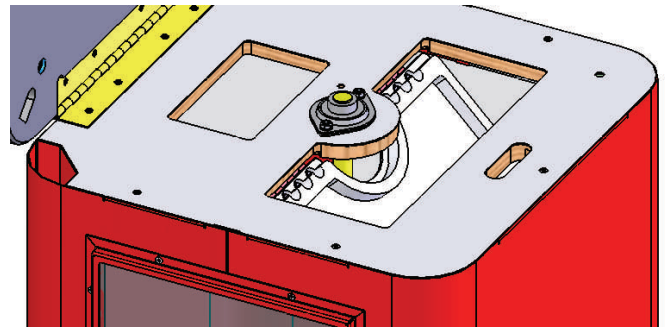


Fig 2.

Fill is packed very tightly in boxes for shipping. After placing fill directly from the shipping box into the machine is recommended that you either allow the machine to run for 30 to 60 minutes prior to filling an animal (the blades help to keep the fill fluffed and minimize jams), or that you blow the fill into one of the fill holders (pillow case) to fluff the fill. Fill can then be re-loaded into the machine or stored in the fill holder.

## How to Stuff

Remove the protective covering from nozzle and place the animal skin onto the nozzle through the zipper opening on its back. Insert the nozzle into a leg of the animal until you feel the nozzle at the limb's tip. Inform the customer that they will be assisting you as you bring their new friend to life. Hold the animal skin securely and turn the foot pedal key switch to the on position.

Direct the customer towards the foot pedal and ask them to step all the way down on it, until such time as you ask them to stop. If the customer is a small child with a parent (age 3 or under), inform the parent that there will be a “whooshing” noise from the machine. If the child is sensitive to noise, he/she may become frightened.

As the customer provides constant pressure on the foot pedal, fill will be flowing through the nozzle. Stuff the first leg by moving the animal with swift, short, “in-and-out” movements, allowing bursts of fill to enter the skin as you pull the limb away from the nozzle and the animal skin's body toward you. Once the nozzle is at the body, push it into another limb (all the way to the tip of the limb) and use the same process to fill all four extremities (note, some animal skins have pre-stuffed limbs – do not attempt to add additional fill to these, as they are sown shut). To avoid fill spills, as you move the skin from limb to limb, be careful to maintain a firm grip on the skin around the nozzle. Until you are comfortable with this process, you may want to have the customer remove their foot from the pedal as you reposition the skin on the

## MACHINE OPERATION

### Loading the Stuffing Machine

The Stuffer is loaded by hinging open the marquee. (See Fig. 1) Unlatch the Fill Door and push open. (See fig 2.) Use only Animaland® hypo-allergenic, non-toxic, flame retardant fill. **Do not overfill machine; it should be approximately 3/4 full for best operation.**

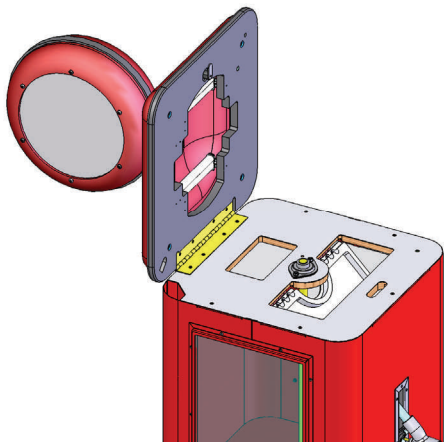


Fig 1.

# INTRODUCTION

nozzle. The extremities should be stuffed so that they are full but not firm.

Once all the limbs are filled position the skin such that the nozzle is in the head of the animal and fill it using the same motion. The body is filled last and should be soft and huggable. It is important to not over fill. Ask the customer to step off the pedal. If the customer is slow in moving, you can hold the animal skin tightly against the nozzle to restrict any more fill from entering. Remove the animal from the nozzle, immediately replace the nozzle cover and turn the foot pedal switch to the off position to avoid any accidental fill spills.

Ask the customer to hug their new friend and make sure it feels just the way they want. If the customer requests more fill, ask them to indicate specifically where they want it. Remove the cover, turn on the key switch (SEE FIG. 1 PAGE 6) and add small amounts of fill so as not to overstuff. When the customer is happy with their perfectly stuffed animal, as always replace the cover and turn the key switch to the off position.

Each animal skin design is unique. Some have pre-stuffed limbs (arms and/or legs), which do not require additional fill. Others have pre-stuffed noses. The animals without stuffing in the noses require you to concentrate on that area. Make sure the noses are rounded out. If you don't put enough stuffing in them, these animals can look as if their cheeks are sunken in. The stuffing process may seem complicated but with very little practice, you will find yourself doing it with ease. Over time, determining the best way to stuff a particular skin will seem simple!

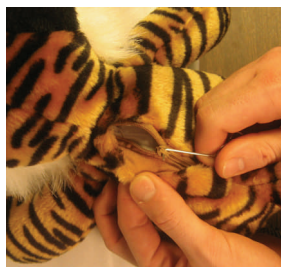
## Wishing Star

Once the machine is secure, hand the customer a wishing star and ask them to "make a wish and kiss the star so that their wish will be sealed inside of their new friend forever."

Allow the customer, particularly children ample time to think of and make their wish. Then ask them to place it in the opening in the back of the skin.

## How to Zipper and Unzipper

Animaland®'s animal skin lanyard and key closure system allows your operators to easily close and securely seal all Animaland® skins, while retaining the ability to re-open



any skin if your customer requests more stuffing or the addition of a recordable voice chip! Closing the animal skin can be another part of our interactive experience.

1. Simply hook key into the zipper hole. Hold skin firmly at bottom of zipper to close or at top of zipper to open...
2. Pull up on lanyard to close or pull down lanyard to open and add stuffing or a recordable voice chip...
3. Hold skin firmly at base of zipper and pull up on lanyard with key in place to securely re-seal skin. Remove key from zipper.

Because storage space is at a premium, you will want to keep a close eye on your inventory. You will be buying your skins in case lots of 24, and your clothes at minimums of 12 per style. It is suggested that you keep additional backstock in an off-site area as it may take time to get merchandise to you from our warehouse.

Occasionally you will have a customer that wants to purchase the clothing items for their pets or infant children. First, these items are NOT meant for children and are strictly for use on Animaland® Animal Skins. Second, if people choose to purchase these items for any use other than an Animaland® Animal Skin, they are not returnable. Please make sure the customer is aware of this prior to purchase.

## Merchandising

Since the animals come in many different forms, it looks great to mix styles and colors. When displaying animals on hooks or gift bags, do not place skins of similar color or style (i.e., two bears) adjacent to one another.

When you get your initial inventory of animal skins, we recommend you stuff one of each style to use as a display piece. If you have enough room in your display area, you may want to stuff two of several skins so that one can be on display in an outfit. If you are creating your display during operating hours, we recommend that you make a generic wish on a star, kiss it and place it inside of each animal that you stuff. This add to the experience of customers and those passing by.

Avoid hanging clothing too close together. Keep the hangers far enough apart so that they don't touch each other. To improve the look of animal skins hanging on c-hooks, we recommend pre-stuffing the head of the first skin on display. When a customer picks a skin, simply pull the second skin in line from the display. Avoid hanging too much on a hook. You want to display as much merchandise as possible, but overcrowding looks messy.

By the same token, make sure to restock your merchandise as soon as it looks low. If you are out of stock on a particular item, re-merchandise your to fill in the space; don't leave the hook empty.

# INSTALLATION

## BEFORE YOU BEGIN

WARNING: WHEN INSTALLING THIS UNIT, A GROUNDED A.C. 20 AMP RECEPTACLE MUST BE USED. FAILURE TO DO SO COULD RESULT IN INJURY TO YOURSELF OR OTHERS. FAILURE TO USE A GROUNDED RECEPTACLE COULD ALSO CAUSE IMPROPER MACHINE OPERATION, OR DAMAGE TO THE ELECTRONICS

DO NOT DEFEAT OR REMOVE THE GROUNDING PRONG ON THE POWER CORD FOR THE SAME REASON AS GIVEN ABOVE. USING AN IMPROPERLY GROUNDED UNIT COULD VOID YOUR WARRANTY.

HAVE A QUALIFIED ELECTRICIAN CHECK YOUR A.C. RECEPTACLE TO BE SURE THE GROUND IS FUNCTIONING PROPERLY.

THIS MACHINE IS DESIGNED TO DISSIPATE STATIC ELECTRICITY THROUGH THE GROUNDING PLANE OF THE UNIT. IF THE A.C. GROUND DOES NOT WORK, THE MACHINE COULD DISCHARGE STATIC ELECTRICITY THROUGH THE UNIT CIRCUITRY, WHICH COULD CAUSE DAMAGE.

## INSTALLATION

**The ANIMALAND® “Filling Station” Stuffing Machine** comes ready to play with just a few simple things to keep in mind:

1. When installing the unit, be sure you use a 20A grounded A.C. outlet. If necessary, have it checked to be sure the ground is good.
2. Make sure the unit is level after installation. It is necessary to make sure the machine is level so the unit will work properly.
3. The end switch (furthest to left) controls the auger and the lighting.
4. The end switch (furthest to right) controls the blower motor, which allows the stuffing to exit the nozzle when the foot pedal is depressed.
5. The “foot pedal is attached to the upper cabinet with a twist lock mechanism. (See Fig 1)



Fig 1.

## Removing The Marquee

It might be necessary to remove the Marquee. To remove the marquee follow these steps:

1. Open top of unit, see figure 1 on page 4.
2. Using a 11/32 wrench remove ground wire. See figure 2 below.
3. Remove Zip tie holding power harness. See figure 2 below.
4. Unplug power harness as shown in figure 2 below.

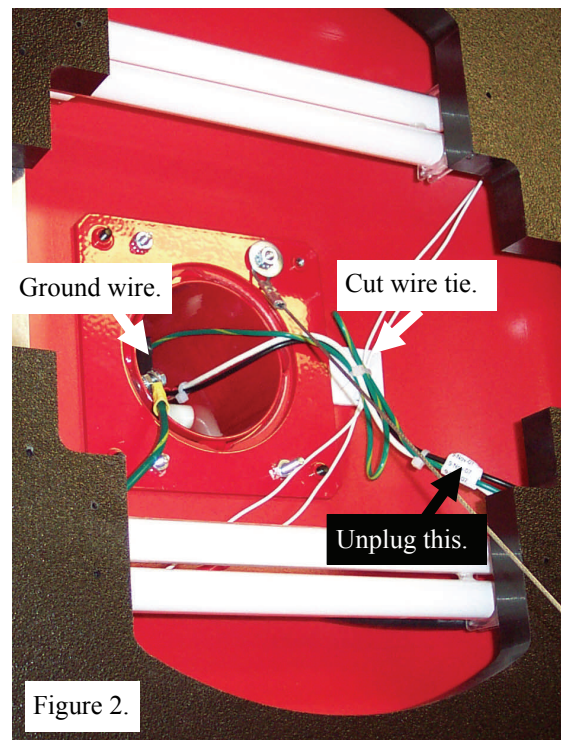
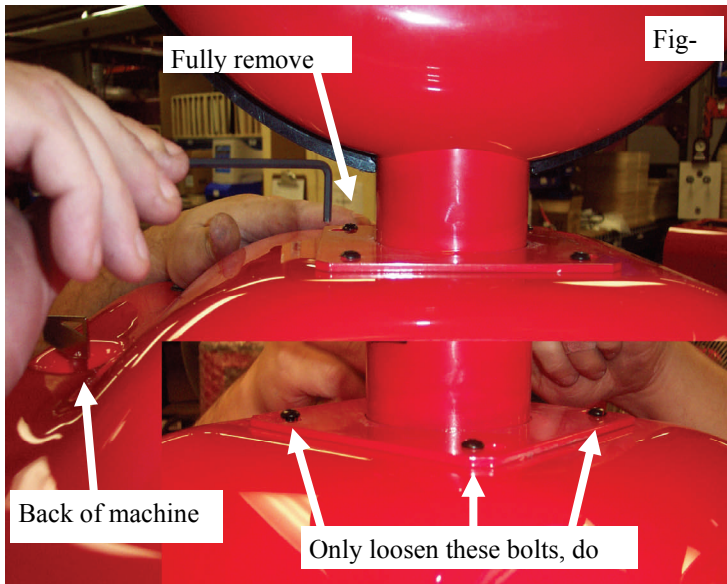


Figure 2.

# INSTALLATION

- Using the Allen wrench supplied (Ice part 6654) fully remove the left, rear bolt. See figure 3.



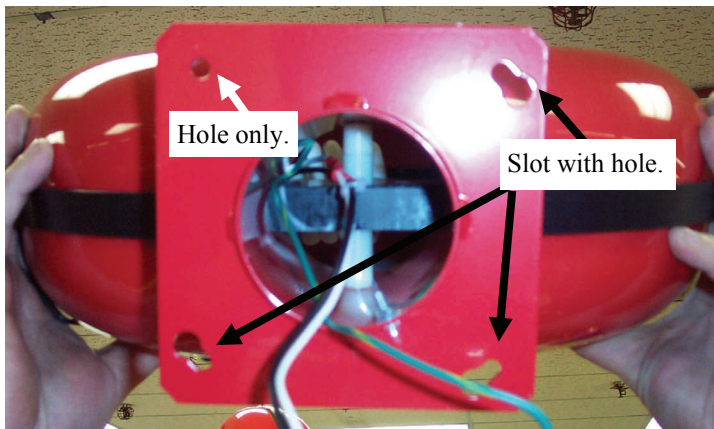
DO NOT OPERATE THE MACHINE AT VOLTAGES OTHER THAN WHAT IT WAS DESIGNED FOR, PLEASE CONTACT OUR SERVICE DEPARTMENT FOR VOLTAGE CONVERSION INFORMATION.

**IF YOU HAVE ANY QUESTIONS OR COMMENTS REGARDING INSTALLATION OR PROPER FUNCTION OF THE MACHINE, PLEASE CONTACT OUR SERVICE DEPARTMENT AT:**

**PHONE: 1-716-759-0360**  
**FAX: 1-716-759-0884**  
**E-MAIL: Service@icegame.com**

**Animaland® Phone: 800-511-0654**

- Loosen the other three bolts but do not remove.
- Twist marquee until bolt heads can pass through mounting holes. See figure 4.



- Lift marquee up and out.

To re-assembly follow these instructions in reverse

# MAINTENANCE

## DAILY MAINTENANCE

Regular cleaning will keep your **ANIMALAND®** “**Filling Station**” **Stuffing Machine** looking good for many years. Follow the simple instructions described on this page.

## EXTERIOR CLEANING

The outside of the unit may be cleaned with Windex or a mild soapy solution. **Never use lacquer thinner or any other chemical cleaner!!!**

## GLASS

A standard glass cleaner may be used to clean the glass on the side panels.

## NOTE:

Do not use a water jet to clean the interior or exterior of the unit.

# QUICK TROUBLESHOOTING

## **AUGER WILL NOT TURN:**

- Marquee tipped open.
- Fill door open
- Faulty door switch.
- Bad Harnessing or connector. Check w/ohm meter and repair as necessary.
- Bad motor
- Loose motor coupler half or auger coupler half
- Loose or missing coupler spider (the rubber 'star' that fits between the coupler halves)

## **BLOWER MOTOR WILL NOT TURN ON:**

- Check to be sure the machine has power
- Check the on-off switch on the upper cabinet is on
- Check to see that circuit breaker is properly reset
- Bad foot pedal

## **BLOWER MOTOR WILL NOT TURN OFF:**

- Bad foot pedal

# MACHINE REPAIR

**WARNING: ALWAYS REMOVE POWER TO THE MACHINE BEFORE ATTEMPTING ANY SERVICE, UNLESS NEEDED FOR SPECIFIC TESTING.**

**FAILURE TO OBSERVE THIS PRECAUTION COULD RESULT IN SERIOUS INJURY TO YOURSELF OR OTHERS.**

## OPERATIONAL BACKGROUND

The **ANIMALAND® “Filling Station” Stuffing Machine** has been manufactured with modular design in mind. Almost everything in the unit can be **EASILY** removed for servicing. This makes it much easier for the repairman as he / she can work in a quieter less distracting environment away from customers.

We have put forth our best efforts and tested this unit extensively to assure the best possible performance under the widest variety of operating conditions. We are **ALWAYS** however interested in our customers input for product improvement. If you have any questions or comments please feel free to contact our service department.

## TROUBLESHOOTING PHILOSOPHY

To find problems with the unit, always first check what should be obvious. See that the machine is plugged in, and that all of the relays on the unit are good and reset.

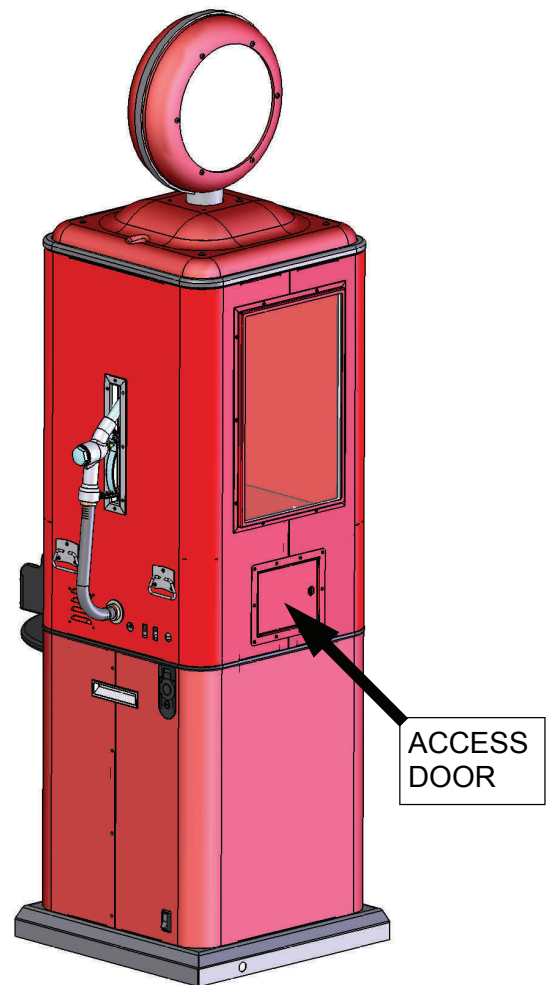
Next, check to see that all of the connectors are firmly seated and that none of the wires have been pulled out of them.

Use extreme caution when using probes or voltmeters if the machine is powered up. If doing continuity checks, it is important to disconnect the harnessing at both ends, as attached they may yield erroneous results.

To service the unit, first remove all power.

Before separating the top half of the unit from the lower half, the electrical harnessing and the vacuum hose must be disconnected. Locate the access door in the rear of the cabinet. Unlock and remove the door. The harnessing and vacuum hose are now accessible and may be disconnected.

Please see the next page for instructions on how to separate the top section from the bottom section.



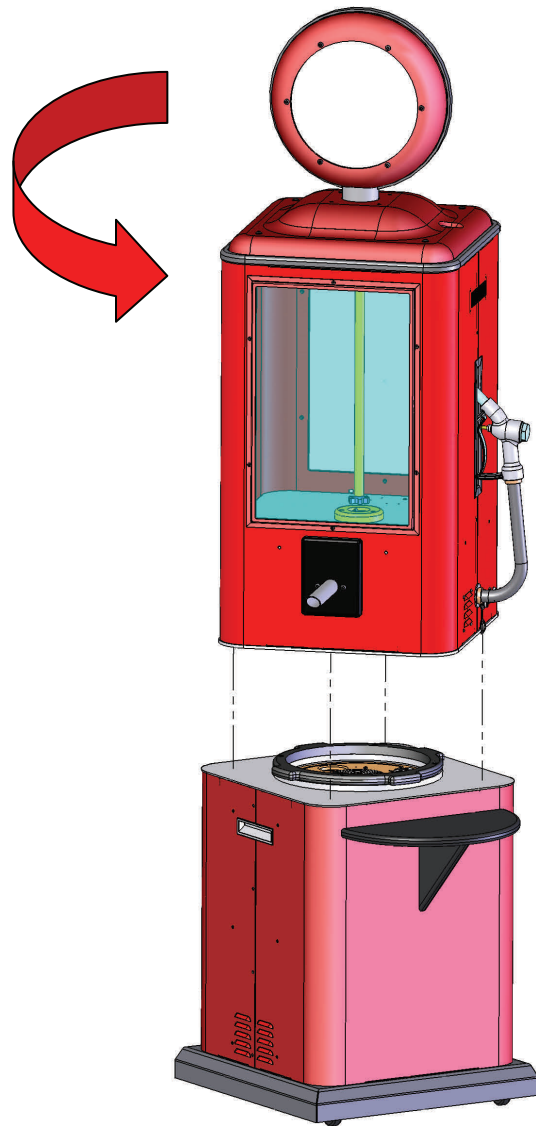
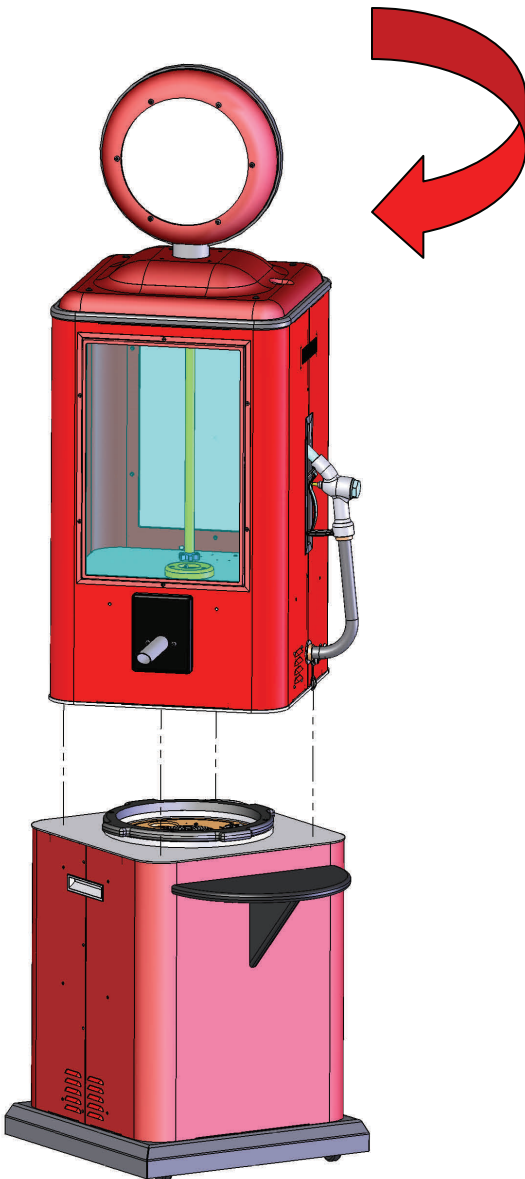
**NOTE:** If the power supply cord is damaged, it must be replaced by the manufacturer, a manufacturer's service agent or a manufacturer approved service technician in order to avoid a hazard.

# MACHINE REPAIR

## BLOWER MOTOR REPLACEMENT

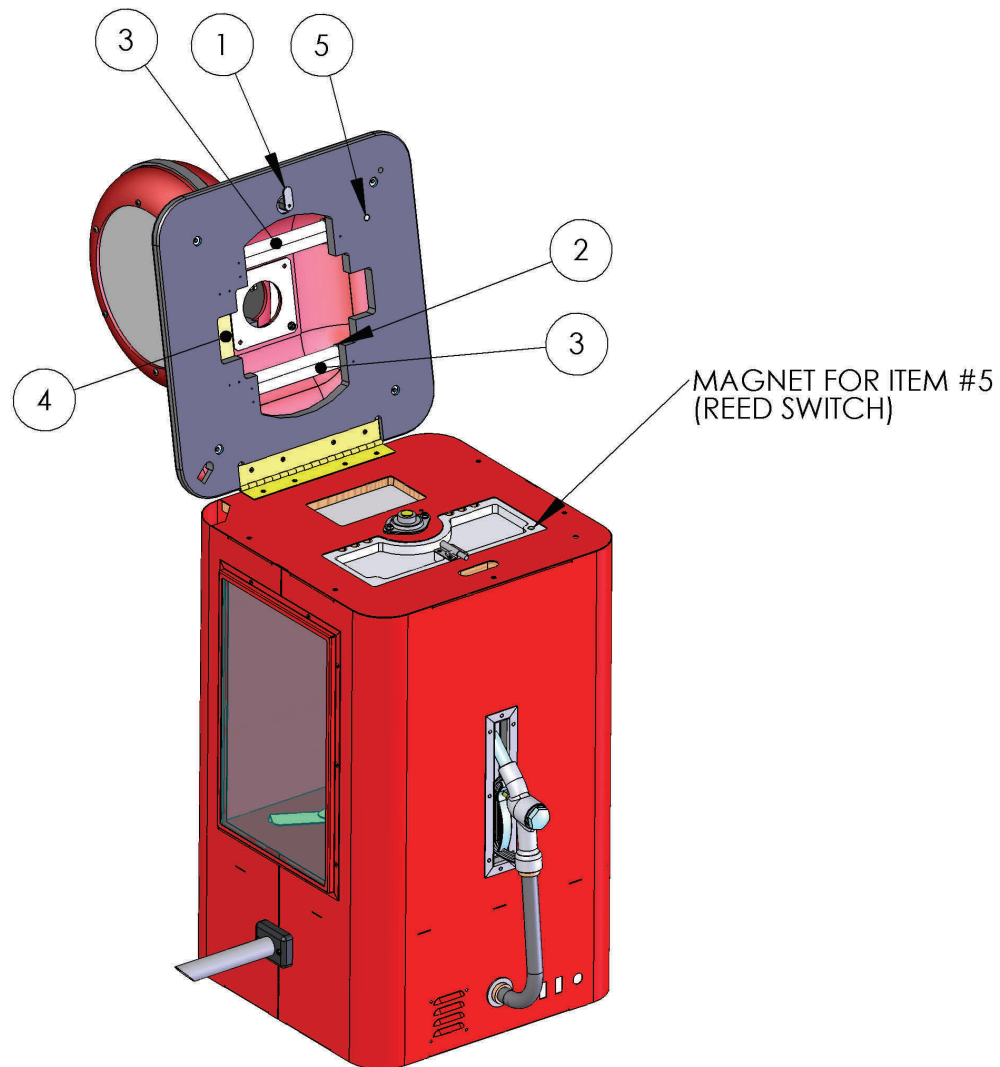
The blower motor is located in the lower cabinet. In the event that it should need to be replaced the following steps should be followed.

1. The first step in blower motor removal is to be sure that all power is disconnected from the Mini Stuffer.
2. Next unlock and remove the top portion of the unit by twisting approximately 45 degrees clockwise.



3. Unplug Power cord and disconnect the blower hose.
4. Lie base assembly down on its side. Then turn over.
5. Remove the eight (8) bolts holding the skirt on. Lift the and remove the skirt/blower assembly.
6. Remove the bolts holding the blower to the base. Remove / replace the blower as required.
7. Reassemble in reverse.

# CHANGING LIGHT BULBS #1

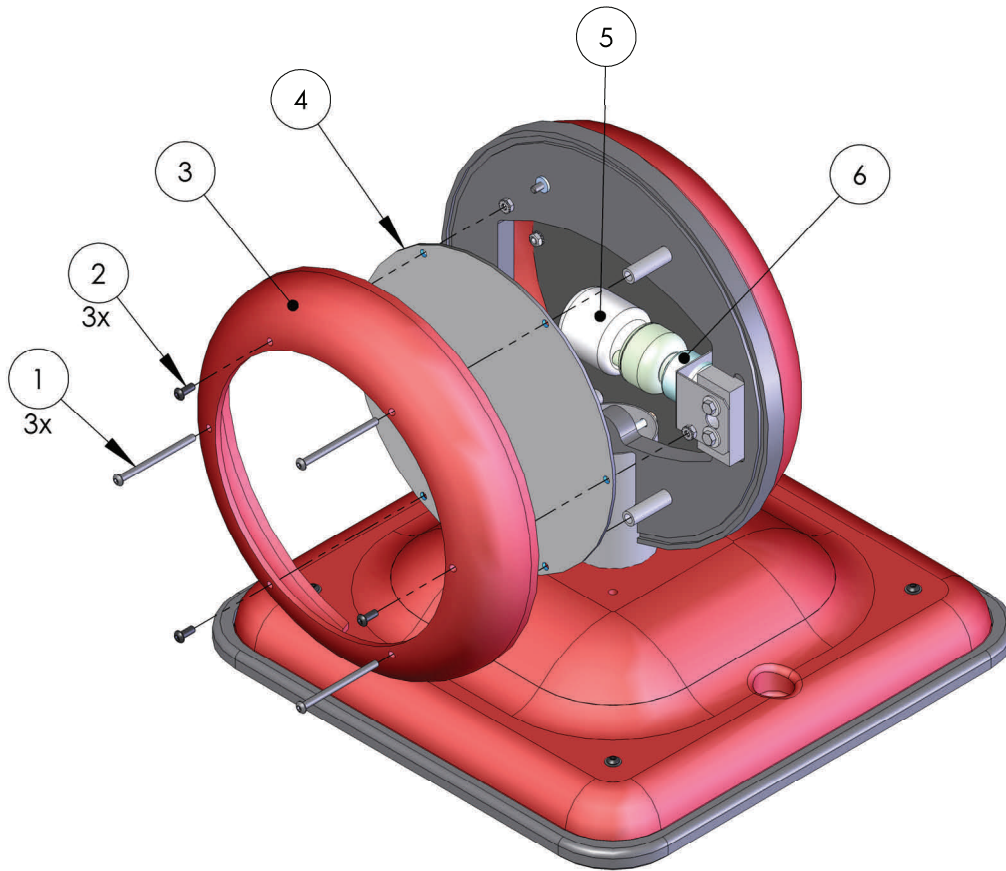


ITEM NO.	PART NO.	DESCRIPTION	QTY.
1	MS5014	1.375" CAMLOCK	1
2	BW2017	PLASTIC CLIP	2
3	8453	BULB	2
4	MS8449X	BALLAST	1
5	2907	"REED" SWITCH	1

## INSTRUCTIONS:

1. Turn key to open top.
2. Tilt top back until cord holds.
3. Remove clip(s) holding bulb in place. Press button on socket to remove bulb.
4. Remove / replace bulb with new.
5. Replace clip(s).
6. Close cover. Lock lid.

# CHANGING LIGHT BULBS—#2

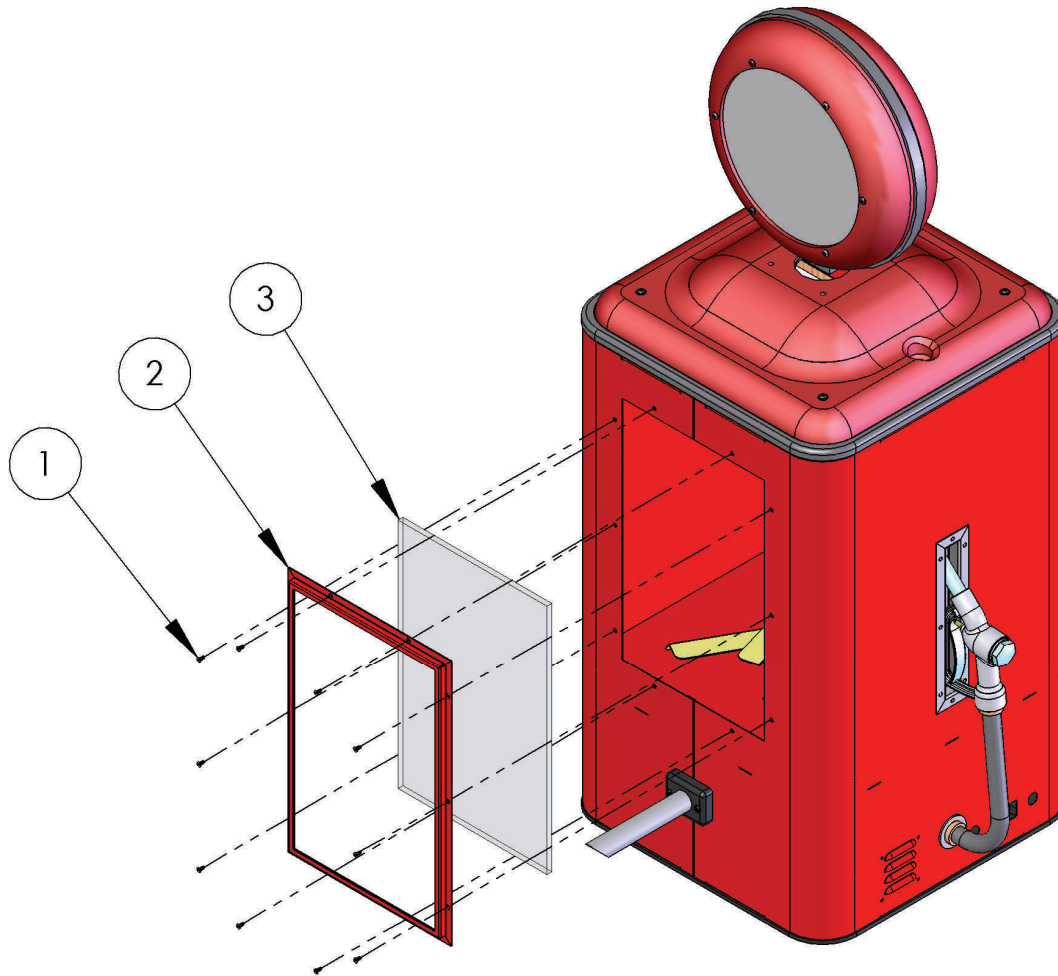


ITEM NO.	PART NO.	DESCRIPTION	QTY.
1	6369	1/4-20 x 3 1/2 BHCS	3
2	PC60601	1/4-20 x 5/8 BHCS (BLACK)	3
3	MS3005	MARQUEE UPPER HALF	2
4	MS7027	PRINTED MARQUEE	1
5	8545	BULB COMPACT FLOURESCENT	1
6	MS2130X	CERAMIC SOCKET ASSY	1

## INSTRUCTIONS:

1. Turn key to open top.
2. Tilt top back until cord holds.
3. Remove clip(s) holding bulb in place. Press button on socket to remove bulb.
4. Remove / replace bulb with new.
5. Replace clip(s).
6. Close cover. Lock lid.

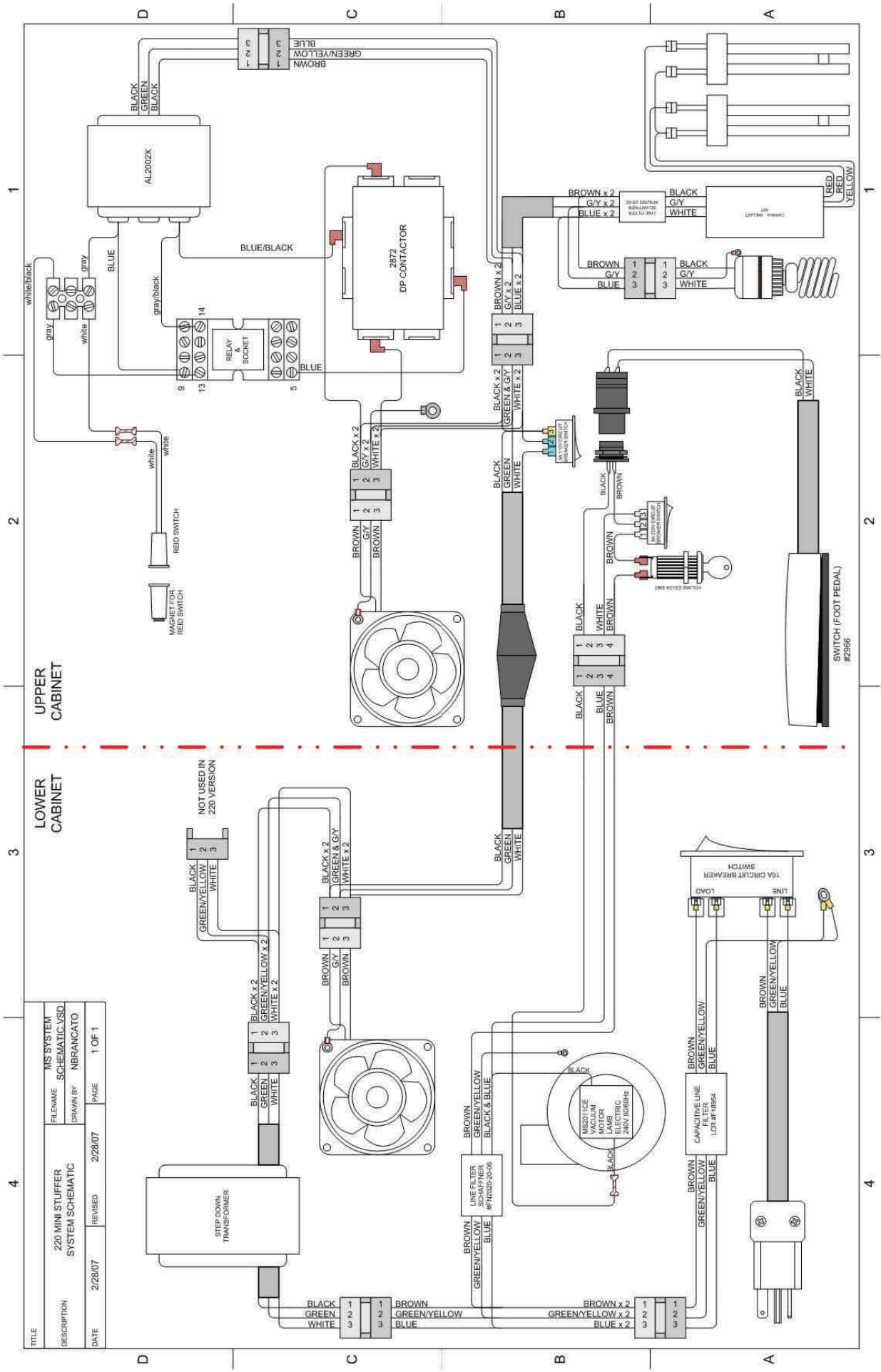
# REMOVING / REPLACING GLASS



## INSTRUCTIONS:

1. Using the Torx wrench found in the Parts Package, remove the six (6) screws holding the Glass Trim on.
2. Carefully remove the glass trim and the glass.
3. Remove / replace the glass and re-use the gasket material. There must be no air leaks around the window.
4. Gently place the new glass in the Glass trim and re-attach using the six (6) removed in Step #1.

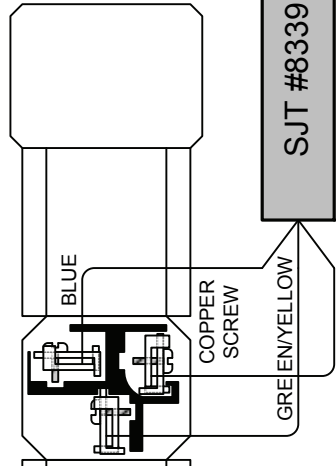
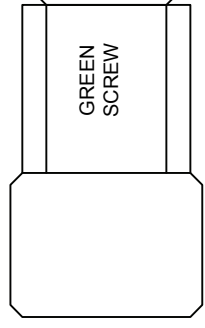
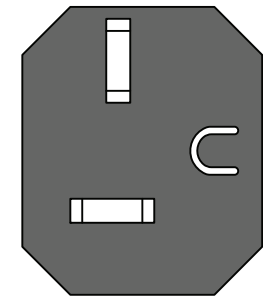
ITEM NO.	PART NO.	DESCRIPTION	QTY.
1	6590	8-32 x 3/8" TORX FH SCREW	10
2	MB1028	FLUFF CHAMBER GLASS TRIM	1
3	MS3027	GLASS	1



TITLE	MS SYSTEM	PAGE	1 OF 1
DESCRIPTION	220 MINI STUFFER SYSTEM SCHEMATIC	DATE	2/28/07
FILENAME	SCHEMATIC.VSD	REVISION	2/28/07
DRAWN BY	NBRANCATO		

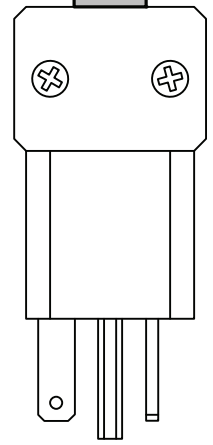
4 3 2 1

LOWER CABINET

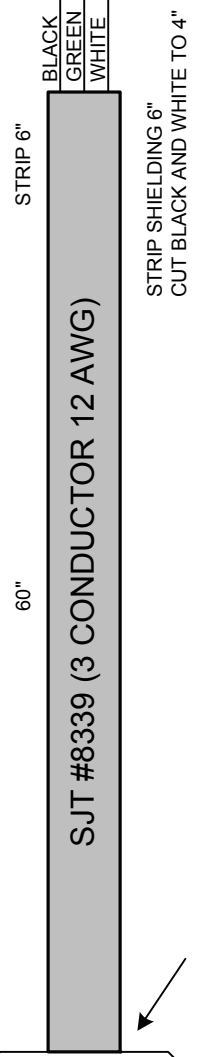


TO:  
SWITCH/CIRCUIT  
BREAKER 20A #8521

#2969 PLUG END 20A



TO:  
WALL OUTLET



ADD 3/8" #8552 SHRINK TUBE  
@ 3/4" OVER FASTON ON

BLACK  
GREEN  
WHITE

STRIP SHIELDING 6"  
CUT BLACK AND WHITE TO 4"

D C B A

D C B A

TITLE		MINISTUFFER	
DESCRIPTION	MS2062X	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
	REVISED	PAGE	1 OF 15
	8/24/06		

GOES TO FLOOR

4 3 2 1

4 3 2 1

LOWER CABINET

D C B A

TO:  
SWITCH/CIRCUIT  
BREAKER 20A #8521

TO:  
LOWER CABINET  
POWER EXTENSION  
(VACUUM VERSION)  
#MS2161X

ADD 3/8" #8552 SHRINK TUBE  
@ 3/4" OVER FASTON ON



STRIP SHIELDING 10"  
CUT BLACK AND WHITE TO 6"

GOES TO FLOOR

TITLE	MINISTUFFER (VACUUM VERSION)		
DESCRIPTION	MS2163X	FILENAME	MS1000X.VSD
	HARNESS (AC IN, VACUUM VERSION)	DRAWN BY	NBRANCATO
DATE	6/1/06	REVISED	11/7/06
		PAGE	18 OF 20

4 3 2 1

4 3 2 1

LOWER CABINET

D

C

B

A

TO:  
AC OUTLET #2308

TO:  
FAN ASY #MS2364X

STRIP 3"

20"

STRIP 2"



SJT #2855 (3 CONDUCTOR 18 AWG)



3 PIN CAP #2288  
FEMALE #2013

6"

TO:  
FAN ASY #MS2364X



3 PIN CAP #2288  
FEMALE #E08259

ALL WIRES ARE 600V

MINISTUFFER

TITLE

DESCRIPTION	MS2065X FAN POWER HARNESS	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
REVISED	8/24/06	PAGE	3 OF 15

4 3 2 1

D

C

B

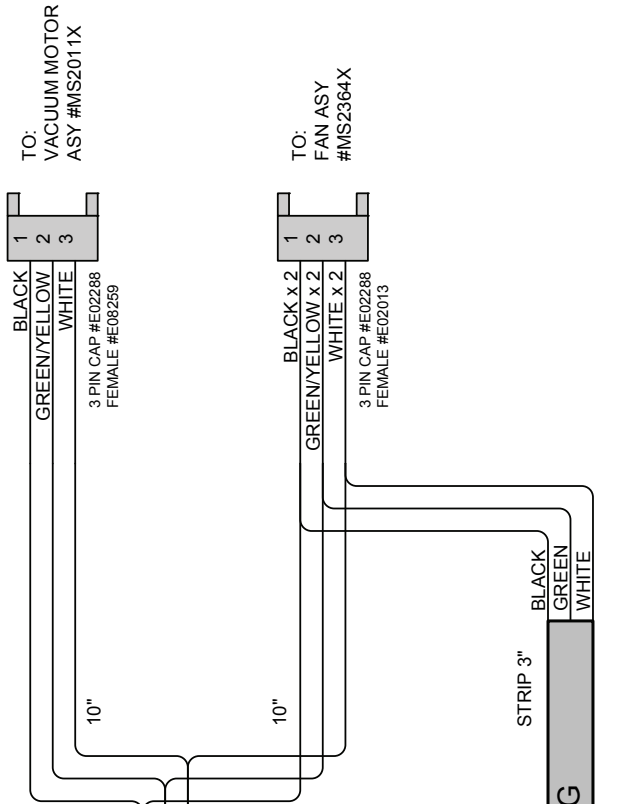
A

1 2 3 4

LOWER CABINET

D C B A

D C B A



SAVE OTHER END OF CORD  
FOR MS2060X UPPER  
CABINET POWER HARNESS.

GOES TO FLOOR

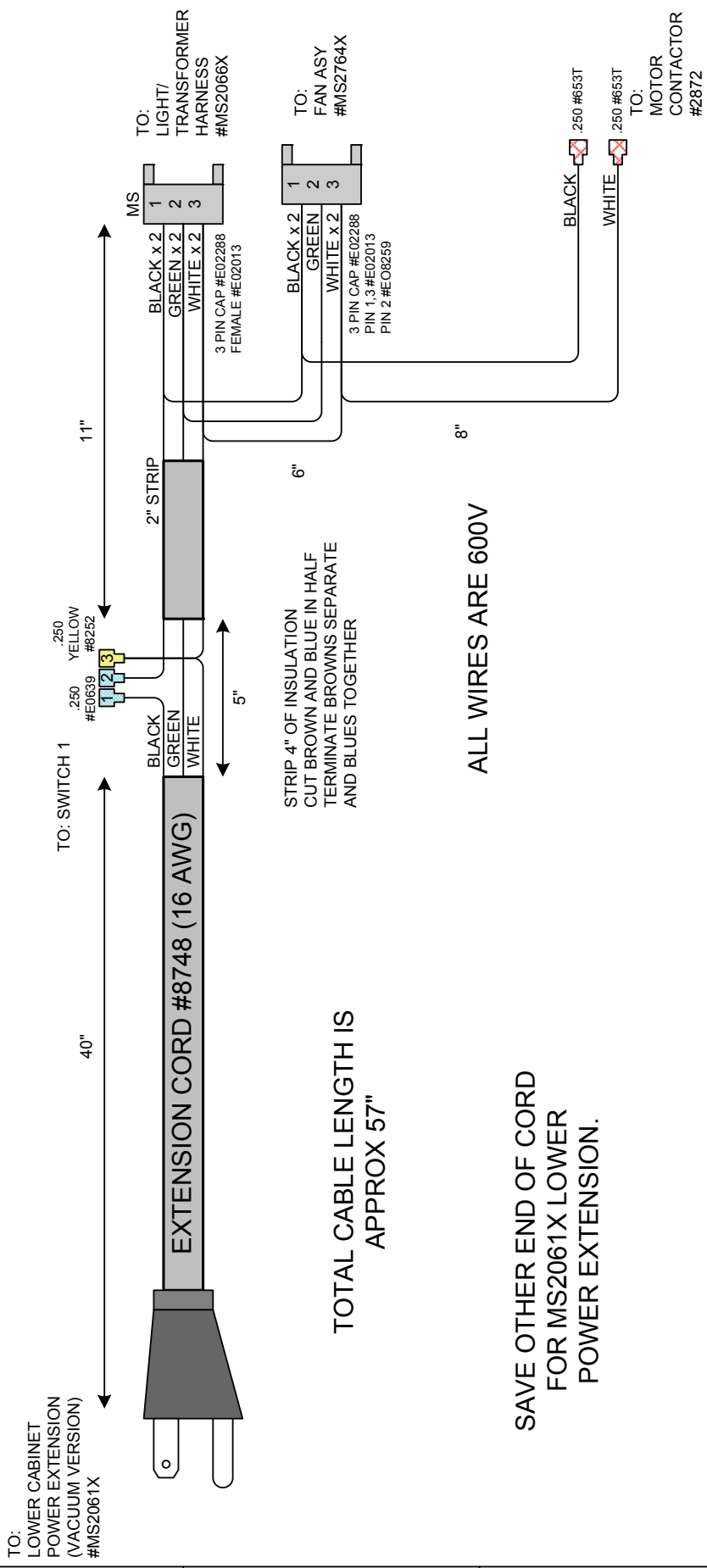
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	HARNESS (LOWER CABINET POWER EXTENSION)		DRAWN BY NBRANCATO
DATE	6/1/06	REVISED	11/7/06
			PAGE 17 OF 20

1 2 3 4

4 3 2 1

UPPER CABINET

LABEL FASTONS



STRIP 4" OF INSULATION CUT BROWN AND BLUE IN HALF TERMINATE BROWNS SEPARATE AND BLUES TOGETHER

TOTAL CABLE LENGTH IS APPROX 57"

ALL WIRES ARE 600V

SAVE OTHER END OF CORD FOR MS2061X LOWER POWER EXTENSION.

600V WIRES

- #8338 BLACK
- #8339 WHITE
- #2844 GREEN/YELLOW

TITLE		MINISTUFFER (VACUUM VERSION)	
DESCRIPTION	MS2160X	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
REVISION	11/7/06	PAGE	16 OF 20

GOES TO FLOOR

4 3 2 1

4 3 2 1

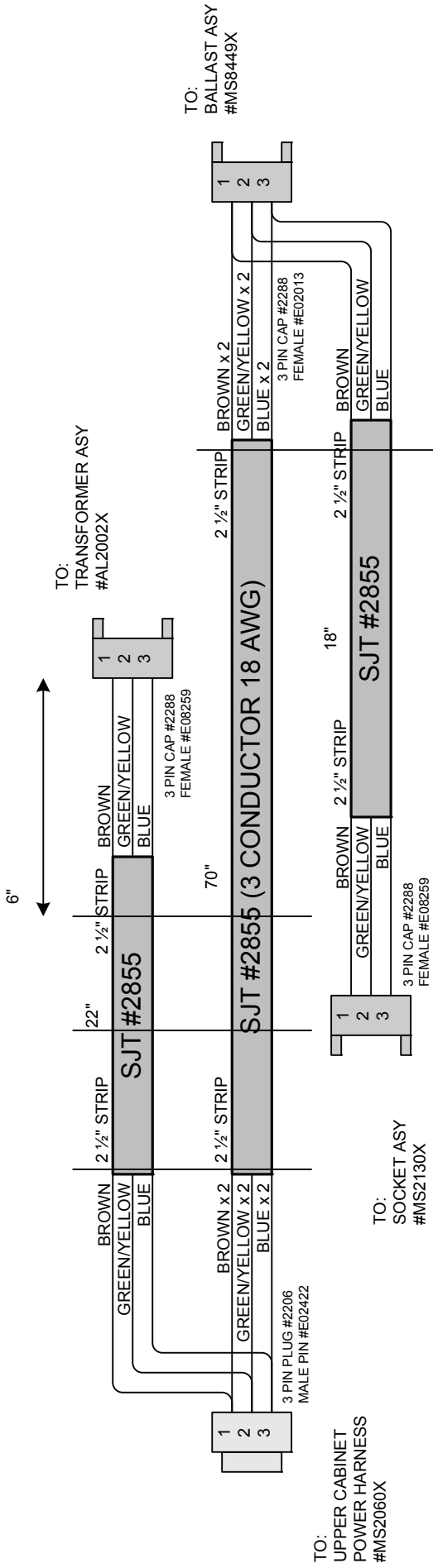
UPPER CABINET

D

C

B

A



GOES TO FLOOR

TITLE		MINISTUFFER	
DESCRIPTION	MS2066X	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
		REVISED	8/24/06
		PAGE	6 OF 15

4 3 2 1



4 3 2 1

UPPER CABINET

D C B A

TO: REID  
SWITCH #2907

TO:  
BARRIER STRIP ON  
MOTOR PLATE ASY  
#MS1010X



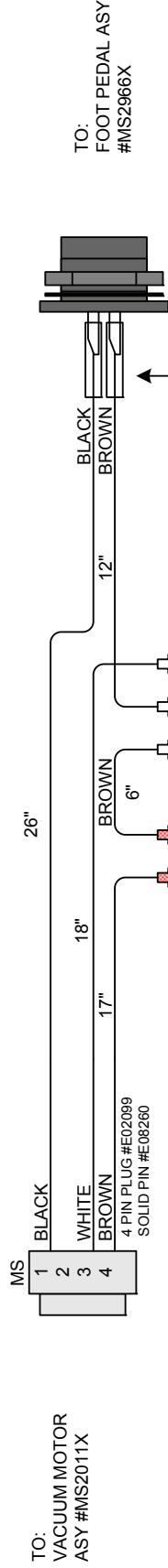
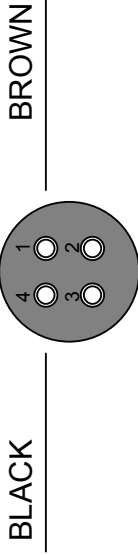
TITLE		MINISTUFFER	
DESCRIPTION	MS2064X SWITCH EXTENSION	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
	REVISED	8/10/06	PAGE
			8 OF 15

4 3 2 1

4 3 2 1

AL WIRE IS 600V 18AWG

SOLDER BROWN INTO CUP 1  
AND BLUE INTO CUP 4



#8380 SHRINKTUBE (1/8")  
CLEAR @ 1/2" OVER EACH  
WIRE

18 AWG 600V  
E08388 BLACK  
E08389 WHITE  
E08872 BROWN

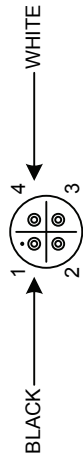
HARNESING TO SUB ASY

TITLE	MINISTUFFER (VACUUM VERSION)		
DESCRIPTION	MS2167X	FILENAME	MS1000X.VSD
	UPPER FOOT PEDAL INTERFACE HARNES	DRAWN BY	NBRANCATO
DATE	6/1/06	REVISED	11/7/06
		PAGE	19 OF 20

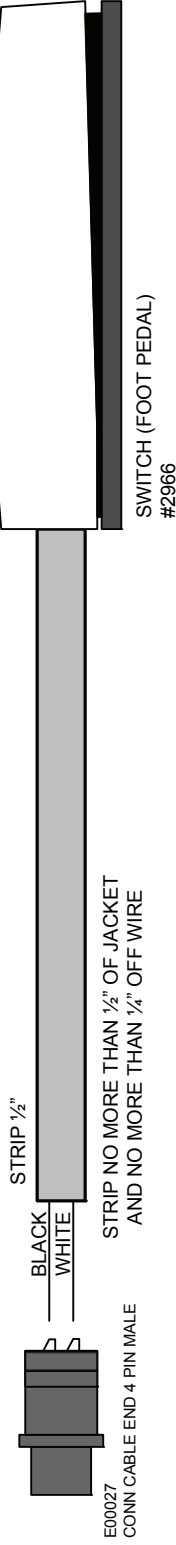
4 3 2 1

SOLDER BLACK INTO CUP 1  
AND WHITE INTO CUP 4

- IS USED TO INDICATE PIN 1 ON SOLDER CUP SIDE



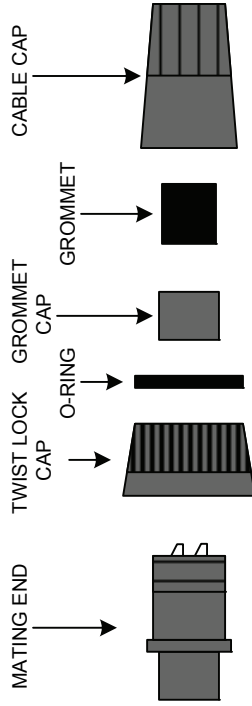
TO:  
UPPER FOOT PEDAL  
INTERFACE #MS2067X



LEAVE CABLE FULL LENGTH

- PARTS LIST:
- #2966 – SWITCH (FOOT PEDAL) 1
  - #AL7009 – DECAL (ELEPHANT FOOT) 1
  - #PC60626 – PEMSTUD 6-32 x 5/8 4
  - #SK624 – KEP NUTS 4
  - #E00027 – CONN CABLE END 4 PIN 1

INSTALL ON CABLE IN THIS ORDER



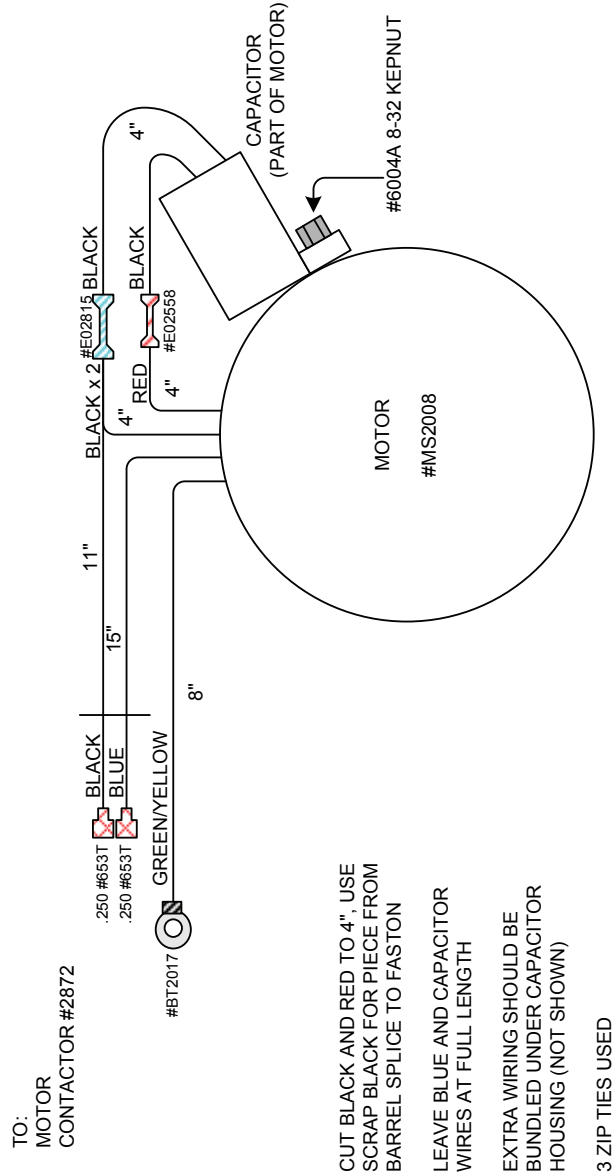
THESE ARE ALL PART OF #E00027 CONN. CABLE END 4 PIN

TITLE		MINISTUFFER	
DESCRIPTION	MS2966X	FILENAME	MS1000X.VSD
	FOOT PEDAL ASSEMBLY	DRAWN BY	NBRANCATO
DATE	11/11/04	REVISED	8/10/06
		PAGE	10 OF 15

1 2 3 4

UPPER CABINET

D C B A



TITLE		MINISTUFFER	
DESCRIPTION	MS2008X ASY MOTOR	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
	REVISED	PAGE	11 OF 15
	8/24/06		

1 2 3 4

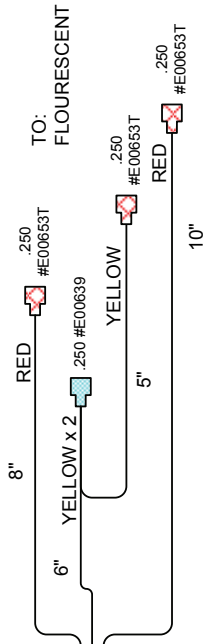
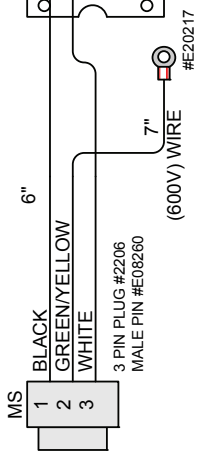
D C B A

1 2 3 4

UPPER CABINET

D C B A

TO:  
LIGHTS/TRANSFORMER  
POWER HARNESS  
#MS2066X



4 TOTAL ZIPTIES

TITLE		MINISTUFFER	
DESCRIPTION	MS8449X BALLAST ASSEMBLY	FILENAME	MS1000X.VSD
DATE	11/11/04	DRAWN BY	NBRANCATO
	REVISED	8/24/06	PAGE
			12 OF 15

1 2 3 4

D C B A

1 2 3 4

LOWER CABINET

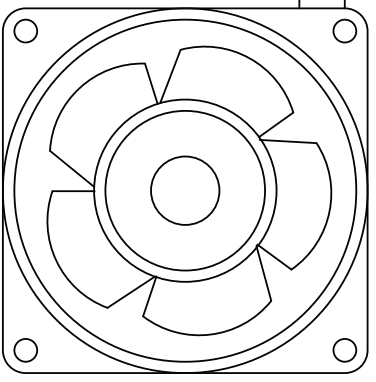
D

C

B

A

#HD2364 – 110V AC FAN



12"

BROWN  
GREEN/YELLOW  
BROWN

MS



TO:  
LOWER FAN POWER  
HARNESS #MS2065X

3 PIN PLUG #Z206  
SOLID PIN #Z100S

13"

#E20217 GREEN/YELLOW

QTY 2		PER GAME	
MINISTUFFER			
TITLE	MS2364X AC FAN ASY		
DESCRIPTION	MS2364X AC FAN ASY	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
REVISED	8/10/06	PAGE	13 OF 15

1 2 3 4

D

C

B

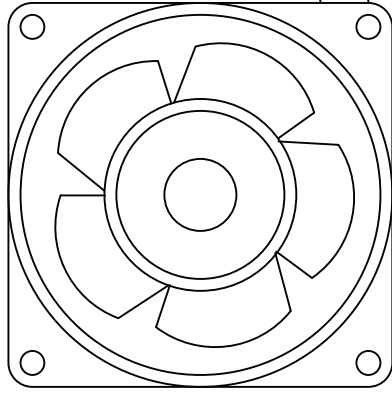
A

1 2 3 4

UPPER CABINET

D C B A

#2764 - 110V AC FAN



TO:  
UPPER CABINET POWER  
HARNESS #MS2060X

MS



3 PIN PLUG #2206  
SOLID PIN #2100S

12"  
black  
GREEN/YELLOW  
black

13"

#E20217 GREEN/YELLOW

TITLE	MINISTUFFER		
DESCRIPTION	MS2764X SMALL AC FAN ASY	FILENAME	MS1000X.VSD
DATE	6/1/06	DRAWN BY	NBRANCATO
	REVISED	8/10/06	PAGE 14 OF 15

1 2 3 4

4 3 2 1

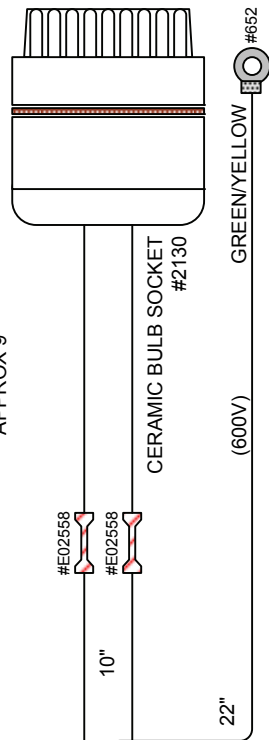
D C B A

TO:  
LIGHTS/TRANSFORMER  
POWER HARNESS  
#MS2066X

- 1
- 2
- 3

BLACK (600V)  
GREEN/YELLOW (600V)  
WHITE (600V)  
3 PIN PLUG #2206  
MALE PIN (20-14 AWG) #8260

LEAVE AT FULL LENGTH  
APPROX 9"



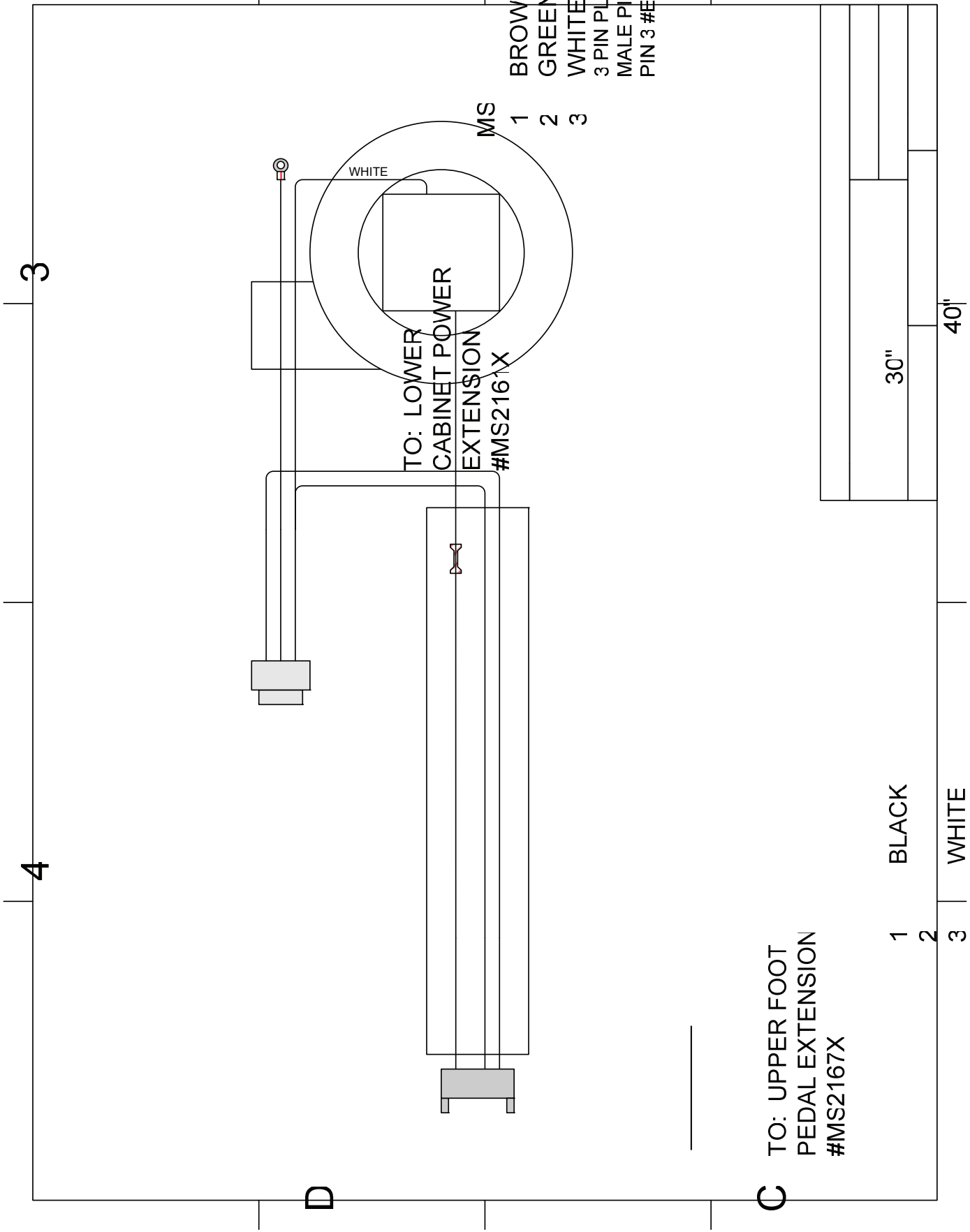
600V WIRES

- #8388 BLACK
- #8389 WHITE
- #2844 GREEN/YELLOW

TITLE	MINISTUFFER	
DESCRIPTION	MS2130X ASY SOCKET CERAMIC	FILENAME MS1000X.VSD
DATE	6/1/06	DRAWN BY NBRANCATO
	REVISED	PAGE
	8/10/06	15 OF 15

4 3 2 1

D C B A



TO: UPPER FOOT  
 PEDAL EXTENSION  
 #MS2167X

- 1 BLACK
  - 2
  - 3 WHITE
  - 4 BROWN
- 4 PIN CAP #E02101  
 FEMALE PIN #E08259

TO: LOWER  
 CABINET POWER  
 EXTENSION  
 #MS2161X

- 1 BROWN
  - 2 GREEN/YELLO
  - 3 WHITE x 2
- 3 PIN PLUG #E0221  
 MALE PIN #E08260  
 PIN 3 #E02422

30"

40"

40"

#E

# PARTS LISTING

## MECHANICAL PARTS

MS1011	FILL NOZZLE
MS1050	GAS NOZZLE
MS1051	COUPLING HUB (MOTOR)
MS2011	BLOWER
MS3005	MARQUEE UPPER HALF
MS3006	MARQUEE BASE
MS3007	MOTOR BEARING SEAL
MS3027	GLASS
MS4010	3/4" HOSE
MS4011	O-RING, 1-1/2" OD
MS5014	LOCK (1-3/8" BARREL)
AL1050	AUGER BEARING
AL1051	COUPLING HUB
AL1052	COUPLING SPIDER
MS4015	NOZZLE PAD
MS1052	2" RUBBER CASTER
6654	Tool to remove Marquee

## ELECTRONIC / ELECTRICAL

2907	MAGNETIC CONTACT SENSOR
8521	SWITCH/CIRCUIT BREAKER 20AMP
MS2008X	HARNESS (MOTOR ASSEMBLY)
MS2011X	VACUUM/BLOWER MOTOR ASSEMBLY
MS2160X	HARNESS (UPPER CABINET POWER)
MS2161X	HARNESS (UPPER CABINET POWER EXTENSION)
MS2062X	HARNESS (LOWER CABINET POWER)
MS2163X	HARNESS (AC IN)
MS2064X	HARNESS (SWITCH EXTENSION)
MS2065X	HARNESS (FAN POWER)
MS2066X	HARNESS (LIGHTS/XFORMER POWER)
MS2167X	HARNESS (UPPER FOOT PEDAL INTERFACE)
MS2008X	BISON GEAR MOTOR
MS2130X	ASSEMBLY SOCKET (CERAMIC)
MS2364X	HARNESS (AC FAN ASSEMBLY)
MS2764X	SMALL AC FAN ASSEMBLY
MS2966X	FOOT PEDAL ASSEMBLY
MS8449X	BALLAST (MODEL #WH3-120-L)
8545	UPPER MARQUEE BULB
8453	BULB PL-L 18W / 30
BW2018	BULB PLASTIC SUPPORT
BW250	BULB SOCKET 2G11 SIDE MOUNT #1
AL2002X	TRANSFORMER (ASY)
2968	KEY SWITCH
2872	CONTACTOR DP (MOTOR)
2876	RELAY

## DECALS AND GRAPHICS

MS7001	DECAL - STUFF YOUR CRITTER
MS7002	DECAL—DRESS YOUR CRITTER
MS7027	MARQUEE LOGO



## WARRANTY

I.C.E. warrants all components in the **ANIMALAND®** portable stuffing unit to be free of defects in materials and workmanship for a period of six months from the date of purchase.

This warranty does not cover items damaged due to normal wear and tear, subjected to abuse, improperly assembled by the end user, modified, repaired, or operated in a fashion other than that described in the service manual.

If your **ANIMALAND®** unit fails to conform to the above-mentioned warranty, I.C.E.'s sole responsibility shall be at its discretion to repair or replace any defective component with a new or remanufactured component of equal to or greater O.E.M. specification.

I.C.E. will assume no liability whatsoever, for costs associated with labor to replace defective parts, or travel time associated therein.

I.C.E.'s obligation will be to ship free of charge, replacement parts by domestic U.P.S. Ground, U.S. mail, or other comparable shipping means. Any express mail or overnight shipping expense is at the cost of the purchaser.

Products will be covered under warranty only when:

- The serial number of the machine with the defective parts is given.
- The serial number of the defective part, if applicable, is given.
- Defective parts are returned to I.C.E., shipping pre-paid, in a timely fashion, if requested by I.C.E.
- A copy of the sales receipt from Animaland®, Inc. is available as proof of purchase upon request of I.C.E.

I.C.E. distributors are independent, privately owned and operated. In their judgment, they may sell parts or accessories other than those manufactured by I.C.E. We cannot be responsible for the quality, suitability, or safety of any non-I.C.E. part, or any modification, including labor, which is performed by such a distributor.

# CONTACT LIST

ICE SERVICE DEPARTMENT ..... 716-759-0360

EMAIL ..... [service@icegame.com](mailto:service@icegame.com)

NORMAL BUSINESS HOURS:

MONDAY – FRIDAY, 9:00AM TO 6:00PM EST

ANIMALAND® CUSTOMER SERVICE..... 702-314-1854

EMAIL ..... [CustomerService@Animaland.com](mailto:CustomerService@Animaland.com)

NORMAL BUSINESS HOURS:

MONDAY – FRIDAY, 9:00AM TO 5:00PM PST

EMERGENCY SERVICE..... 702-314-1854 ext. 16

NORMAL BUSINESS HOURS:

MONDAY – FRIDAY, 9:00AM TO 5:00PM PST

LEAVE A MESSAGE AFTER HOURS AND

YOU WILL RECEIVE A CALL BACK

VISIT US 24 HRS. A DAY AT [WWW.ANIMALAND.COM](http://WWW.ANIMALAND.COM)